# Faculty of Art & Technical

# **Technical Deptartment**

Pupils receive 2 periods per week within the Technical Department, averaging 1 period each for Design & Manufacture (Workshop based) and Graphic Communication (Classroom based).

# Design & Manufacture

S1	S2
Wooden Boat	Mobile Phone Holder
• Clock	Aluminium Spatula
In S1 pupils extend and enhance their design	Design and construct models/product
skills to solve problems and can construct	Exploring the properties and performance of
models. Pupils also develop their knowledge of	materials before justifying the most
the basic properties and uses for a variety of	appropriate material for a task. (wood, metals,
materials (wood, metals, plastics)	plastics)

# **Graphic Communication**

S1	S2
Free Hand Sketching	Introduction to Orthographic Drawing
Colour Theory	2 Point Perspective
1 Point Perspective	<ul> <li>Desktop Publishing</li> </ul>
<ul> <li>Introduction Desktop Publishing</li> </ul>	3D Modelling
<ul> <li>Introduction 3D Modelling</li> </ul>	
During S1 pupils use a range of graphic	During S2 pupils develop knowledge on how to
techniques, manually and digitally, to	apply a range of graphic techniques and
communicate ideas, concepts or products,	standards when producing images using
experimenting with the use of shape, colour	sketching, drawing and software
and texture to enhance their work.	

## S3 & S4

Design & Manufacture	Practical Woodworking Skills	Graphic Communication
<ul> <li>Desk Tidy</li> </ul>	<ul> <li>Basic construction</li> </ul>	<ul> <li>3D cinema glasses case</li> </ul>
<ul> <li>Corner Table</li> </ul>	Joints	<ul> <li>Mobile phone wall</li> </ul>
<ul> <li>Shelving Unit</li> </ul>	<ul><li>Corner Unit</li></ul>	charging device
<ul> <li>Tea Light Holder</li> </ul>	Mirror Frame	<ul> <li>Child's toy</li> </ul>
	Tool Box	<ul> <li>Wall display</li> </ul>
		<ul> <li>Healthy living</li> </ul>
		statistical graphic
During S3 & S4 pupils will	During S3 & S4 pupils will	During S3 & S4 pupils will
develop their knowledge on	develop their skills &	develop their skills &
how to, analyse a design brief	knowledge of how to prepare	knowledge of how to produce
and produce a specification,	for flat-frame woodworking,	and interpret simple 2D
explore and refine ideas to	construct a range of basic flat-	sketches and drawings,
produce a design proposal,	frame woodwork joints,	produce preliminary 2D colour
plan the manufacture of a	Assemble a flat-frame, prepare designs and illustrations for	

prototype, manufacture and review a prototype as well as being able to identify the key aspects of commercial manufacture

for carcase construction woodworking tasks, construct a range of basic woodwork joints used in carcase construction, assemble a carcase with four or more joints, prepare for, and use, a range of practical woodworking machining and finishing techniques, apply a range of finishes to timber and manufactured board, assemble a woodworking product comprising four or more components with the aid of machine and power tools

single-page promotional displays, create simple 2D promotional graphic layouts.

3D and Pictorial Graphic Communication, Produce and interpret simple pictorial sketches, pictorial drawings and 3D models, produce simple pictorial and 3D colour illustrations, create simple pictorial or 3D promotional displays

Both Design & Manufacture and Graphic communication progress to N6 / Higher in S5/S6. Additionally Practical Metalworking is also available in S5 / S6.

### Art Department

Pupils receive 2 periods per week within the Art Department,

S1	S2
Graphics	Graphic design
Colour Theory	<ul> <li>Painting Skills</li> </ul>
Textile Design	Product Design
<ul> <li>Observational Drawing</li> </ul>	<ul> <li>Observational Drawing</li> </ul>
Written Studies	Written Studies
In S1 pupils have an opportunity to choose and explore an extended range of media and technologies to create images and objects, comparing and combining them for specific tasks. Pupils develop their knowledge of how to present work that shows developing skill in using the visual elements and concepts, create images and objects which show awareness and recognition of detail, and develop and communicate their ideas while demonstrating imagination and presenting at least one possible solution to a design problem. With Written Studies it looks at using a broad range of literacy skills to express facts and opinions about artist and designers work and practice	In S2 pupils have an opportunity to experiment with a range of media and technologies to create images and objects, combine the visual elements and concepts to convey ideas and develop their skills and knowledge communicate imaginative design solutions. As in S1 Written Studies looks at using a broad range of literacy skills to express facts and opinions about artist and designers work and practice using art specific terminology.

### S3 & S4

### Art & Design

- Design Activity
- Expressive Activity

using art specific terminology.

In the Design Activities, Pupils develop their knowledge of how designers use design materials, techniques and/or technology in their work, describing the things that have influenced these designers and the work they produce while expressing facts and personal opinions about the designers' work. Additionally Pupils develop their knowledge of how to identifying the main design opportunities, issues and constraints in the brief, producing relevant investigative and market research in response to, the brief, using design materials, techniques and/or technology in creative ways when developing design ideas, using simple evaluation skills in the creative process.

In the Expressive Activities pupils develop skills that describe how artists have used art materials, techniques and/or technology in their work, identify the things that have inspired and influenced artists and their work while expressing facts and personal opinions about the artists' work. Additionally pupils develop their knowledge of being able to select suitable subject matter for an expressive art activity, produce observational drawings and studies showing understanding of the subject matter and the visual elements, use a variety of art materials, techniques and/or technology creatively to represent the subject matter, develop compositions and ideas for expressive art in 2D and/or 3D formats while using simple evaluation skills in the creative process when developing their expressive art work.

Art & Design progresses to N6 / Higher in S5/S6. Additionally Photography is also available in S5 / S6.